

DANIEL MURDOLO

CREATIVE DEVELOPER

INFO

ADDRESS

United Kingdom

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WEBSITE

<https://www.salvagelabs.dev>

NATIONALITY

Australian

SKILLS

HTML

CSS

JavaScript

TypeScript

Spark AR

8th Wall

Three.js

A-Frame

Game Design

C#

Blender

Unity

Unreal Engine

Node.js

React

Angular 2+

Ionic Framework

Progressive Web Apps

WordPress

PHP

PROFILE

Creative Developer with 17 years experience building websites, web-based tools, APIs, apps, augmented reality, games and other interactive experiences. I have delivered projects and campaigns in-house, at digital agencies and small businesses.

Over the last 2 years I have focused my time on mastering new AR frameworks and technologies, primarily being Spark AR and Web AR (with 8th Wall, A-Frame and three.js).

My plans in the future are to continue to learn and lead while pursuing the creation of AR, games and other mixed reality experiences.

I currently require Tier 2 Sponsorship for any future roles.

EMPLOYMENT HISTORY

Lead Full-Stack Developer, 1000heads

London

Apr 2017 — Present

- Running the department as Lead Developer since 2018.
- Work with other departments on integrated social-led campaigns.
- Produce websites, progressive web apps and custom tools using HTML, CSS and vanilla JavaScript or frameworks such as React.
- Created Instagram AR firsts for multiple brands including Wella Professional, Napapijri, Intel UK, The North Face and 1000heads themselves.
- Developed an integrated campaign for Napapijri using Spark AR, a website and 8th Wall to launch in the UK market. The campaign won a Technical Innovation award at The DADI Awards 2020.
- Develop APIs using Node.js and Express.
- CMS using WordPress or platforms such as Strapi.
- NoSQL databases using MongoDB and MySQL databases.
- Setup and management of Bitbucket repositories and Buddy CI/CD.
- Configuring and managing servers running LAMP and MERN stacks.
- Tech: HTML, CSS, JavaScript, Node.js, React, TypeScript, Spark AR, 8th Wall, A-Frame, MongoDB, MySQL, WordPress, PHP, GraphQL, Unity, C#, Sketch, Creative Suite.

Creative Developer, Salvage Labs

Sydney & London

Sep 2015 — April 2017

- Self-employed and working contract roles for digital agencies and small businesses.
- Delivering web designs, websites, WordPress themes, site maintenance and app development.
- Tech: HTML, CSS, JavaScript, Node, Ionic, WordPress, PHP, Creative Suite.

Git
Bitbucket
Buddy CD/CI
Apache
NGINX
Sketch
Adobe Creative Suite

LINKS

<https://codepen.io/salvagelabs>

<https://www.linkedin.com/in/daniel-murdolo-creative-developer/>

Online & Mobile Designer, Brains

Sydney

Nov 2010 — Sep 2015

- Designed and developed websites, web apps and email templates for B2B clients to improve communication of their services.
- Developed multi-platform entertainment apps for children to improve their speaking and spelling skills that were downloaded thousands of times.
- Tech: HTML, CSS, JavaScript, Unity, C#, Creative Suite.

Designer, TVSN

Sydney

Feb 2005 — Sep 2010

- Designing print, TV and web ready content to promote and sell products to a dedicated audience on the biggest 24 hour shopping channel.

EDUCATION

Bachelor of Interactive Entertainment (Game Design), QANTM College

Sydney

Aug 2008 — Dec 2010

Diploma in Website Design, SIT Tafe

Sydney

Jan 2005 — Dec 2006

Certificate IV in Graphic Design, Shillington College

Sydney

Aug 2002 — Dec 2002

Certificate IV in Website Development, Blue Mountains TAFE

Blue Mountains

Jan 2002 — Jun 2002

HOBBIES

Football, History, Tabletop games, Kitbashing, 3D printing, Mountain biking